

IMPORTANT: Please record date found on decal and keep for future reference.

READ ALL INSTRUCTIONS. Make sure you have all parts and supplies. Test fit all parts before applying glue.

On May 25th, 1961 President John F. Kennedy issued a challenge to Congress that he felt would "... hold the key to our future on Earth." The call to put a man on the moon was sounded, and the answer still resounds throughout the world today. It is hard to imagine the incredible effort it took to make "... one small step for man, one giant leap for mankind." At the time the decision was made to undertake a manned lunar landing, nothing even close to a rocket with the necessary capabilities existed. After an intensive evaluation and development process, the Saturn V was ultimately chosen as the best course of action. On July 16th, 1969 the Saturn V launched Apollo 11 into space and history. It is truly mind boggling to attempt to conceive the influences still apparent in everyday life thanks to that mission, and even harder to believe that it was over 50 years ago. Here at Estes, we have decided to take a look back in order to imagine the future. The Saturn V has remained a much sought after kit throughout the years. We believe this is because the Saturn V ignites the imagination. Having accomplished putting a man on the moon reminds us all that the possibilities are endless. Enjoy building your Apollo 11 Saturn V, and all the dreams it may inspire.

SUPPLIES:

#220, #320, #400 AND #600 SANDPAPER PENCIL TWEEZERS HOBBY KNIFE AND SEVERAL SHARP BLADES YELLOW GLUE TUBE-TYPE PLASTIC CEMENT LIQUID PLASTIC CEMENT PERMANENT SPRAY ADHESIVE (NOT ARTIST'S OR REPOSITIONABLE) CA CA FOR PLASTICS CA ACCELERATOR CA ACCELERATOR FOR PLASTICS SANDING SEALER (OR SANDABLE AUTO PRIMER) SQUADRON GREEN OR WHITE PUTTY MASKING TAPE SMALL PAINT BRUSH FLAT BLACK ENAMEL BOTTLE PAINT FLAT BLACK ENAMEL SPRAY PAINT FLAT WHITE ENAMEL BOTTLE PAINT FLAT WHITE ENAMEL SPRAY PAINT ENAMEL SILVER SPRAY PAINT 1/4" LAUNCH ROD NEEDLE NOSE PLIERS

OPTION:

You may want bottle silver or enamel gunmetal spray paint instead of silver, "dull cote" spray paint. (Be sure to follow instructions and cautions.)

NOTE:

Do not use lacquer based paints! They can melt the surface of the plastic parts.

CAUTION

Please be extremely careful using cyanoacrylate adhesive (CA). Avoid getting in your eyes or on your skin. Safety glasses are recommended. Use adhesives and paint only in areas with adequate ventilation. Read all instructions.

Before beginning to build with vac-formed plastic parts, read the following carefully.

Cutting Vac-Formed Parts

Cutting vac-formed plastic parts requires patience. Applying light pressure, make repeated passes with the blade to cut through the plastic. Be sure to keep the blade in the same cut line each time; too much pressure will cause the blade to move and not cut cleanly.

Sanding and Trimming Vac-Formed Parts

Once the part is free of excess plastic, sand the edges to remove any flash and to provide a smooth, flat bonding surface. Secure a sheet of #220 or #320 grit sandpaper to a flat surface. (You may want to use wet-or-dry sandpaper with a little water to avoid clogging or loading the sandpaper with plastic dust.) Move each part in a circle against the sandpaper with pressure evenly distributed to avoid uneven sanding. Applying too much pressure can cause uneven edges. When working with thin edges, be careful not to remove too much plastic or generate too much heat that may warp and destroy the part. **NOTE:** Double sided tape may be used to hold small parts. Use a file to remove excess plastic on hard to hold small parts.

Adhesives for Vac-Formed Parts

Because vac-formed parts are thinner than injection molded parts, different adhesives should be used. Three basic types give good results and you should have both on hand when building this model.

The first type is spray adhesive. We recommend 3M Super 77. Be sure to use it in a well ventilated area.

Second is liquid plastic cement. Our preferred brands are Plastic Weld Cement (Plastruct), Testor's Plastic Cement #3502, Tenax 7R, and Testor's or Tamiya glue pens.

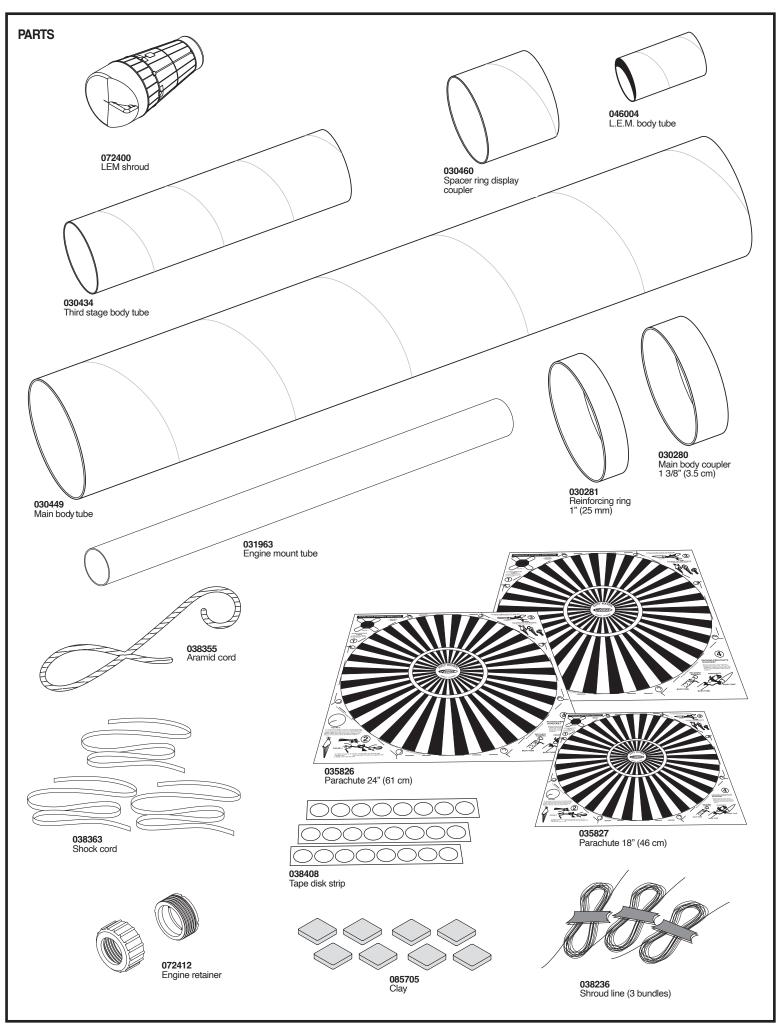
Liquid cements work on styrene by dissolving the plastic and creating a chemically welded bond. As a result, a little bit goes a long way! Liquid cements are usually applied with an artists brush. The trick to using plastic cement is to take advantage of the liquid flowing out from the brush by allowing cement to bleed into close fitting parts and then squeezing the parts together to bond. Work on a small area at one time as plastic cement sets quickly.

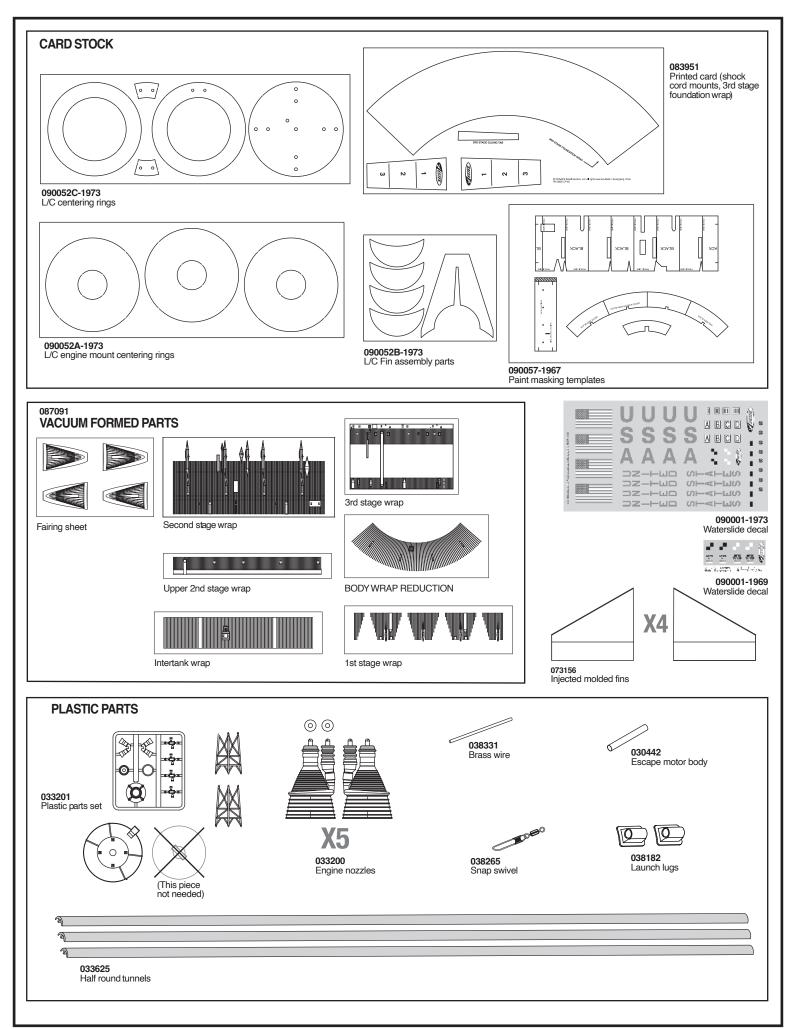
The third adhesive to have on hand is a super glue or cyanoacrylate for plastics. We recommend Plasti-Zap. You'll also want to use CA accelerators for plastics for these, but use a toothpick or a pipette to apply accelerator one drop at a time. When sprayed from their normal applicators, most regular CA accelerators will soften and stain plastic surfaces.

Filling the Seams

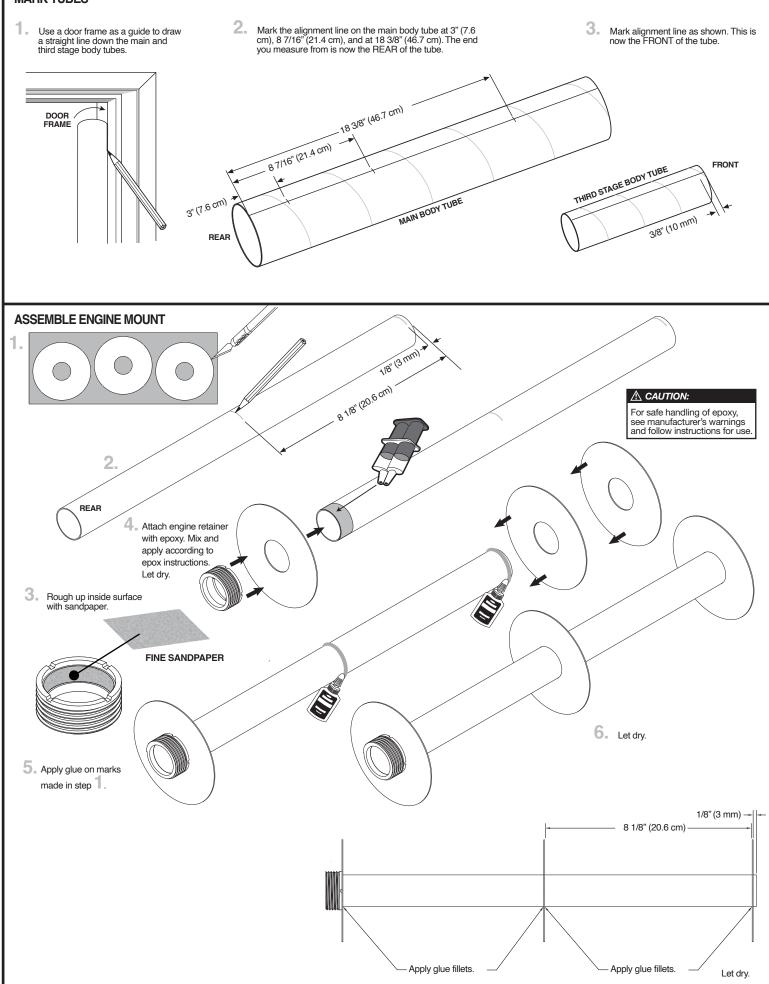
This is a necessary step in constructing vac-formed models. Because these models have seams, they need to be filled and smoothed. The putties we recommend are 3M Accyl-Blue (Usually found at auto body supply shops - one tube will last a long time.) and Squadron Green or White Putty (usually found in hobby shops.)

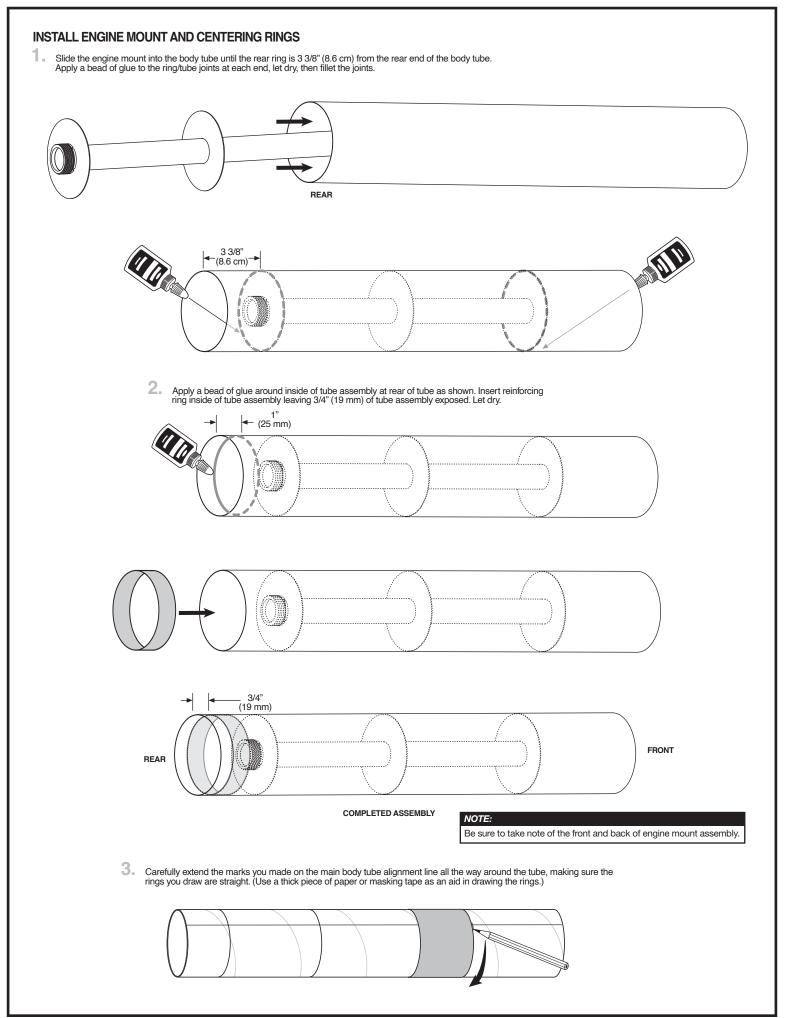
When working with putty or filler use as little as possible. Excess putty in a seam creates extra work in sanding it away, as well as the possibility of a "sinkhole" (where the putty collapses the skin of the plastic and eats it away.) Use masking tape along seams to minimize excess putty from adhering to the work area. Use multiple layers when building up low areas, rather than one thick layer of putty. Doing so will reduce shrinkage, cracking, and the risk of sinkholes. Let the putty dry overnight before attempting to sand it away. Wet-or-dry sandpaper, used wet, works best. Start with #220 grit and work your way through #320 to #400. Then polish the area with #600.

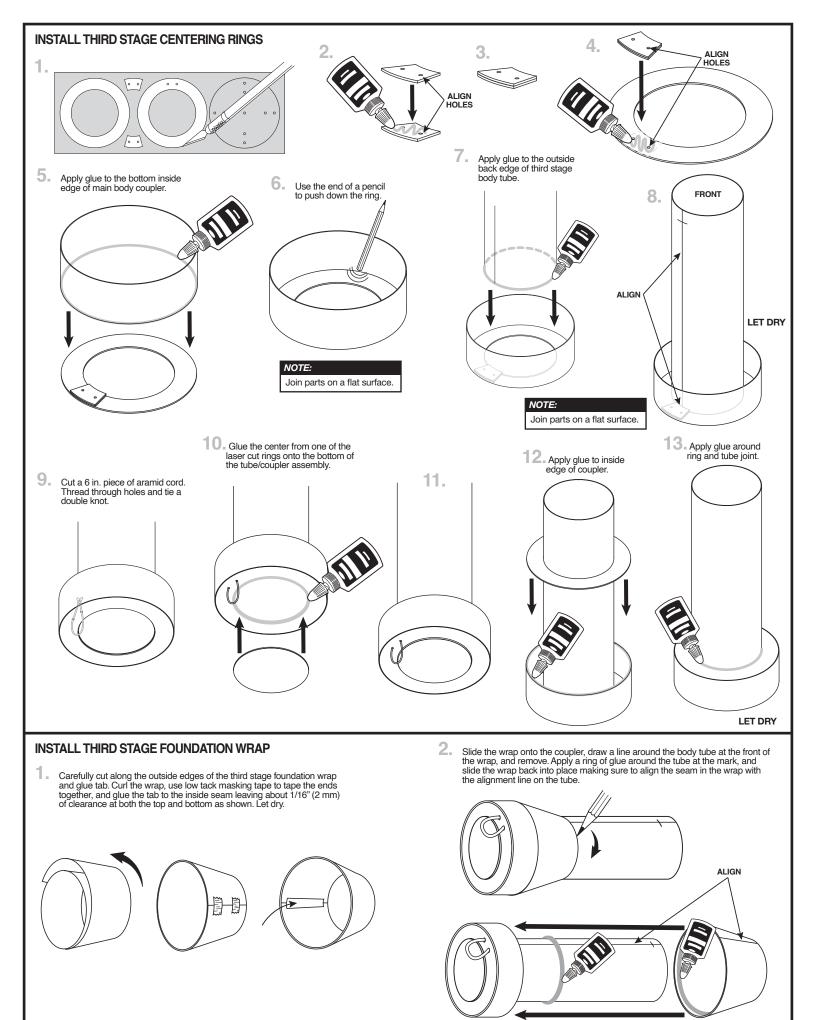


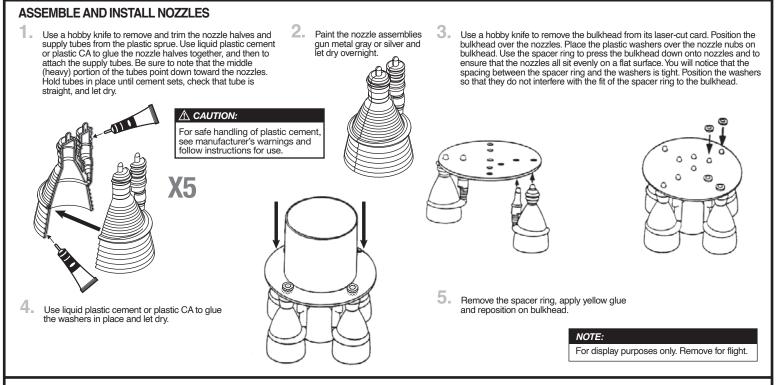


MARK TUBES



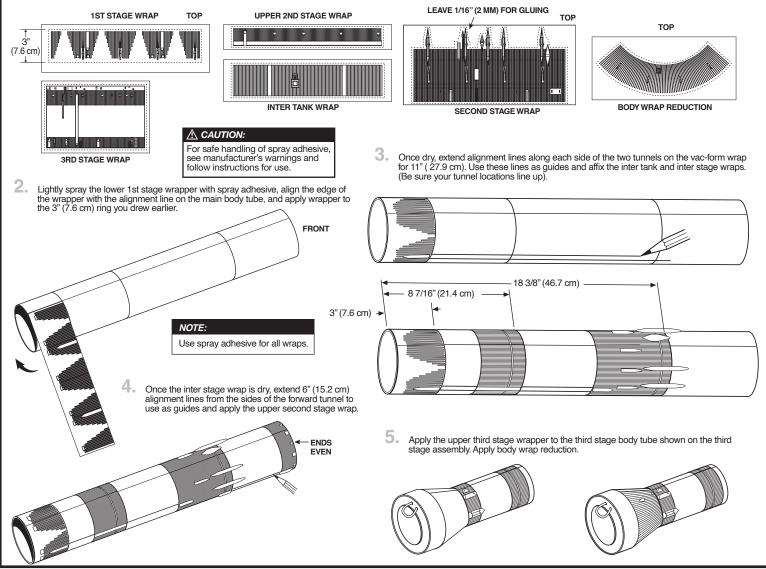


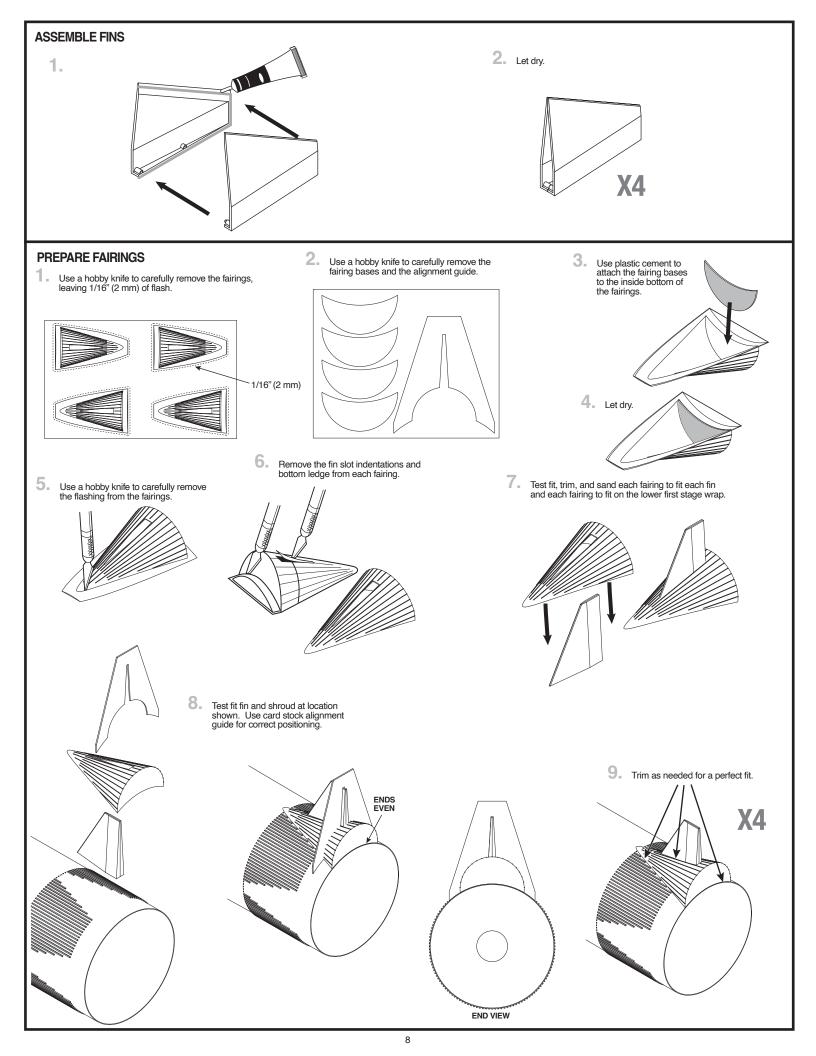


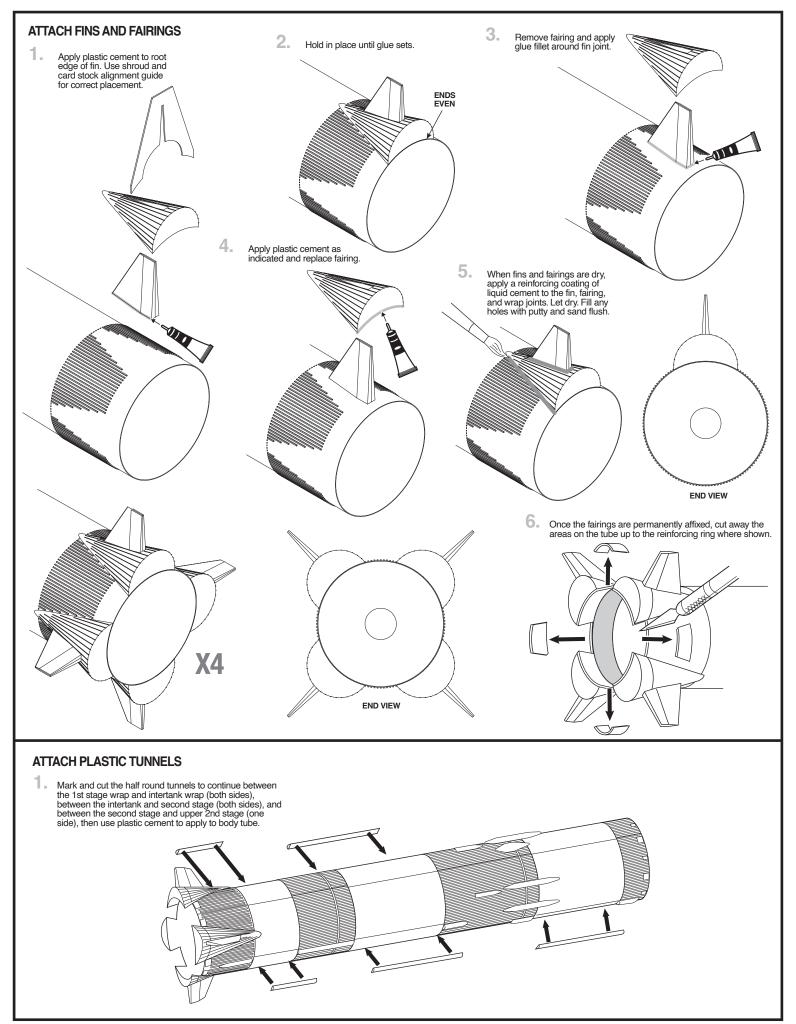


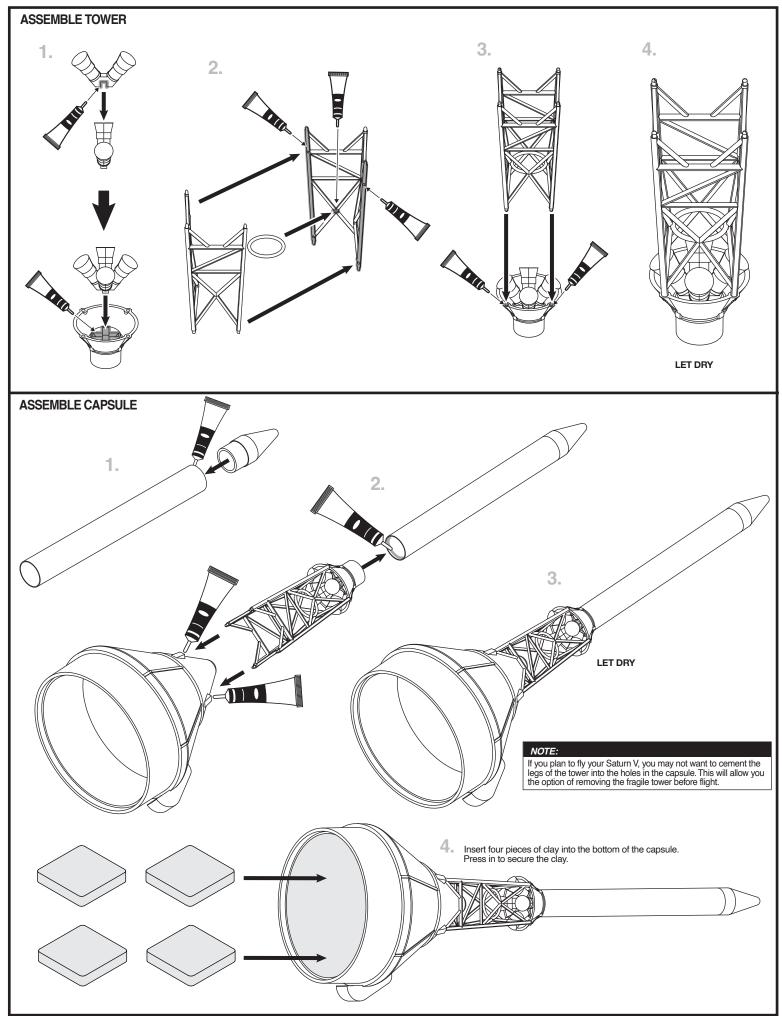
APPLY TUBE WRAPS

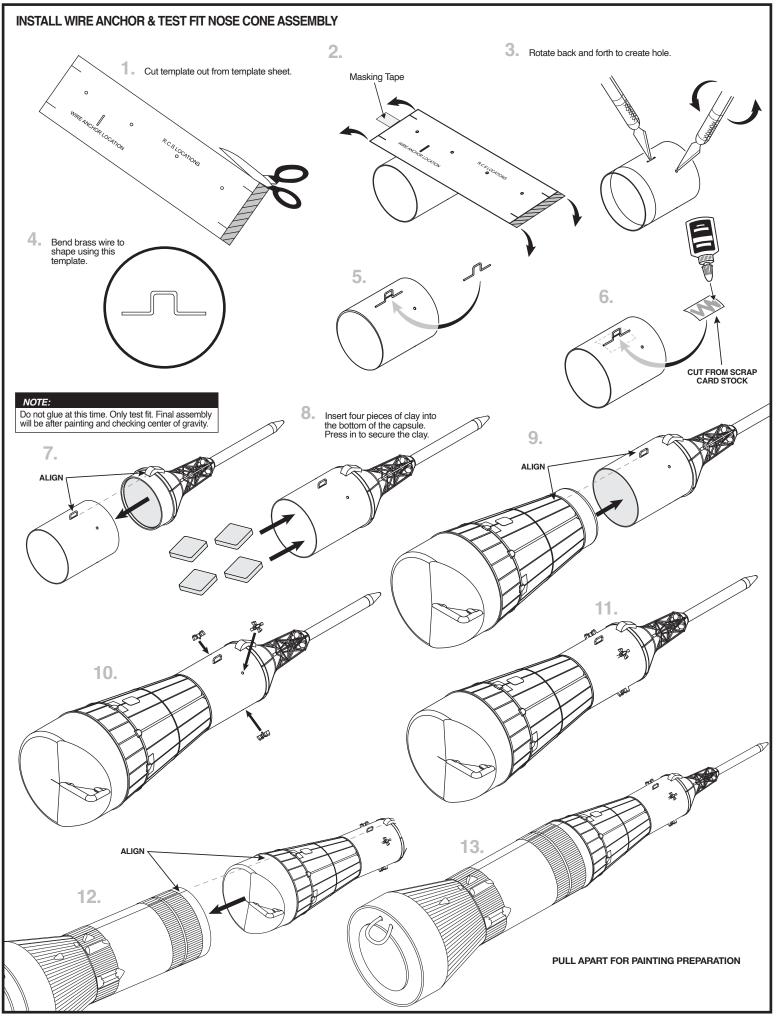
1 Orient wraps according to the diagram and lightly mark the top of each wrap for later reference. Be sure to note and mark the top of the inter tank wrap before removing from sheet. Use a hobby knife to carefully remove the vac-form wraps from the excess plastic cutting along the corrugation on the left side and leaving some excess plastic on the right. Test fit and trim as necessary. Use the dimensions shown to cut the lower 1st stage wrap from the vac-form sheet.

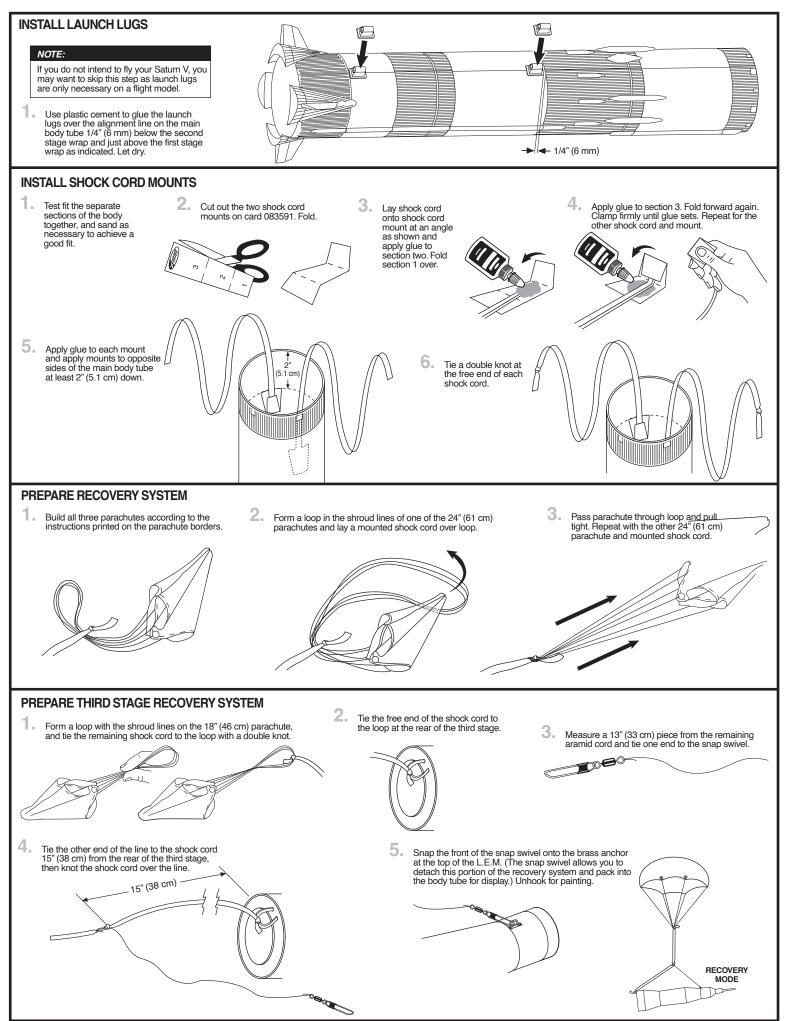


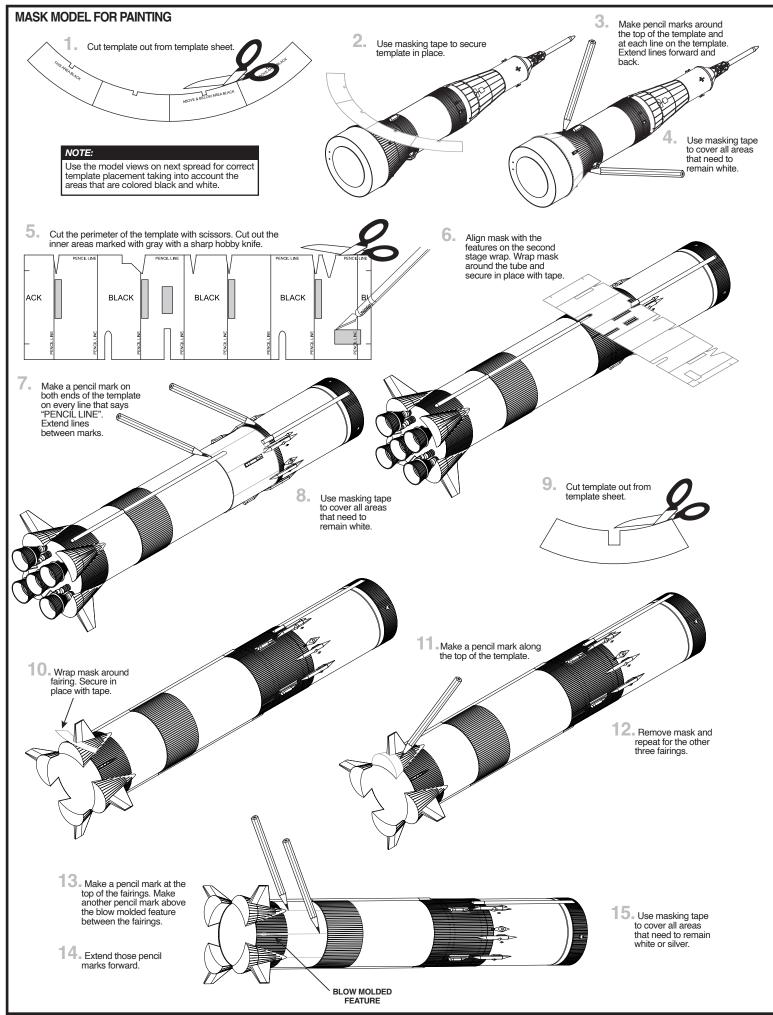






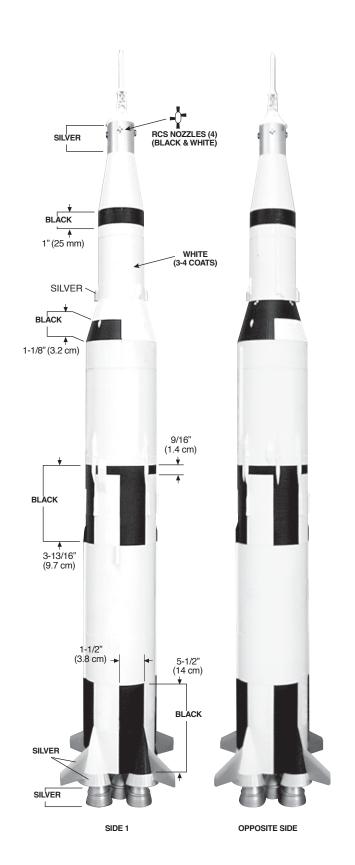






PAINT ROCKET

Before painting, check that all the grain on wooden parts is filled, that all parts are firmly attached, and that any small gaps have been filled using putty or glue. If you did not fill the spirals in the body tubes earlier, do so now. Spray adhesive can be removed with a tissue dipped in enamel thinner (use sparingly!), and wood glue or CA can be removed using a fine grain sandpaper. If you do not wish to mask off the model, you may spray the entire model white, then use bottle paint for the black and silver (or gunmetal) areas. Again, DO NOT USE LACQUER BASED PAINTS. They will attack the plastic parts of your Saturn V. If you have any doubt about the paints you wish to use, use a piece of scrap plastic as a test surface. Follow the instructions in step 25 to pack your parachutes before painting.



A CAUTION:

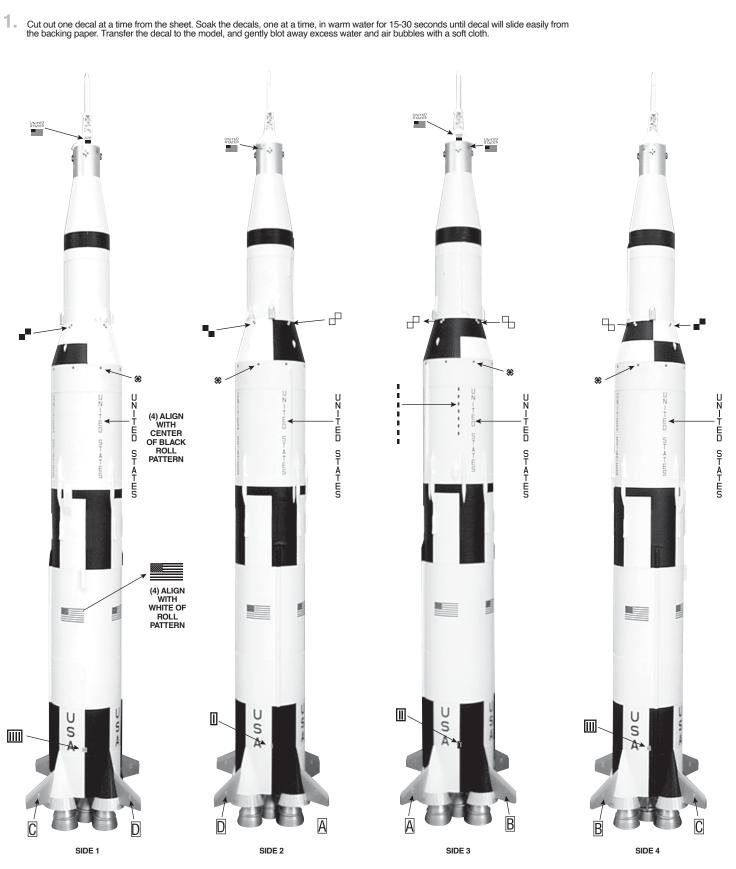
For safe handling of spray paint, see manufacturer's warnings and follow instructions for use.

- Remove the display nozzle assembly and paint the visible (rear) section silver or gunmetal gray. Spray a coat of good quality sandable primer (suitable for plastics and paper) over the entire surface of the model. Let dry, then examine the model for flaws. Correct as necessary. Prime and sand the model until you are satisfied with the finish.
- Spray the entire model with 3-4 coats of flat white and let dry at least 24 hours. While paint is drying, carefully study the diagram for the location of the black, gunmetal gray, and silver areas. Careful masking is required to obtain the correct paint pattern.

MASKING NOTES: Special automotive masking or pin-striping tape is preferred for use due to the low tack and flexibility of the material. If using ordinary masking tape, press it against a plate of glass to remove some of the adhesive before applying to the model. When masking surfaces that have a compound curve, use narrow tape or cut your tape into narrow strips so that it will stretch and follow the curve. Carefully mask all paint separation points, then cover the large exposed areas with paper or plastic (the less tape touching the model the better) making sure the edges are taped down to prevent overspray. In all cases, mask off the coupler shoulder to prevent paint from building up on the mating surfaces. Spray another coat of white to seal the masked area and minimize overspray and let dry. Once dry, spray the color onto the masked area. As soon as the paint is dry to the touch, carefully remove the masking.

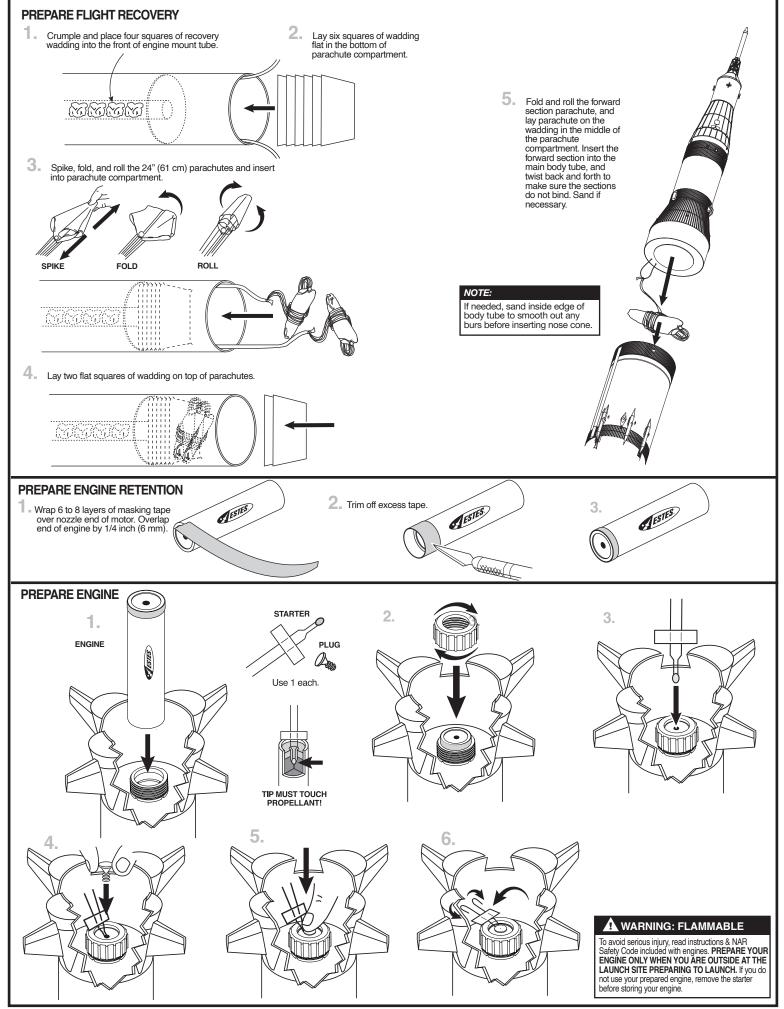
- Mask off the fins and engine fairings and paint them silver or gun metal gray (be consistent with the color you painted the display nozzle assembly.)
- 4. Cut out the masking guide for the Service Module (SM), and paint the exposed SM surfaces silver.
- 5. Paint the plastic RCS nozzles as shown.
- 6. Use the diagram to mask and paint the roll pattern.
- Once the roll pattern is complete and dry, use CA to apply the RCS nozzles.
- 8. Place the capsule on top of the L.E.M. assembly, rotate until plastic tab is aligned with seam and hook, make an alignment mark, and apply with CA.

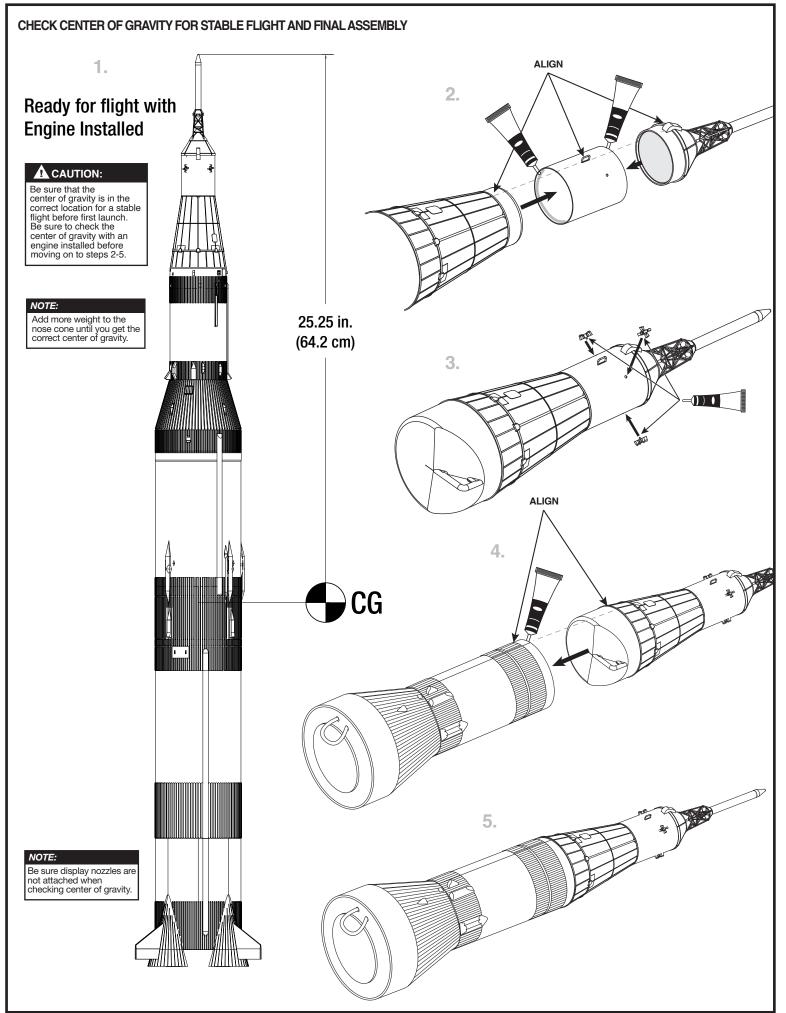
APPLY DECALS

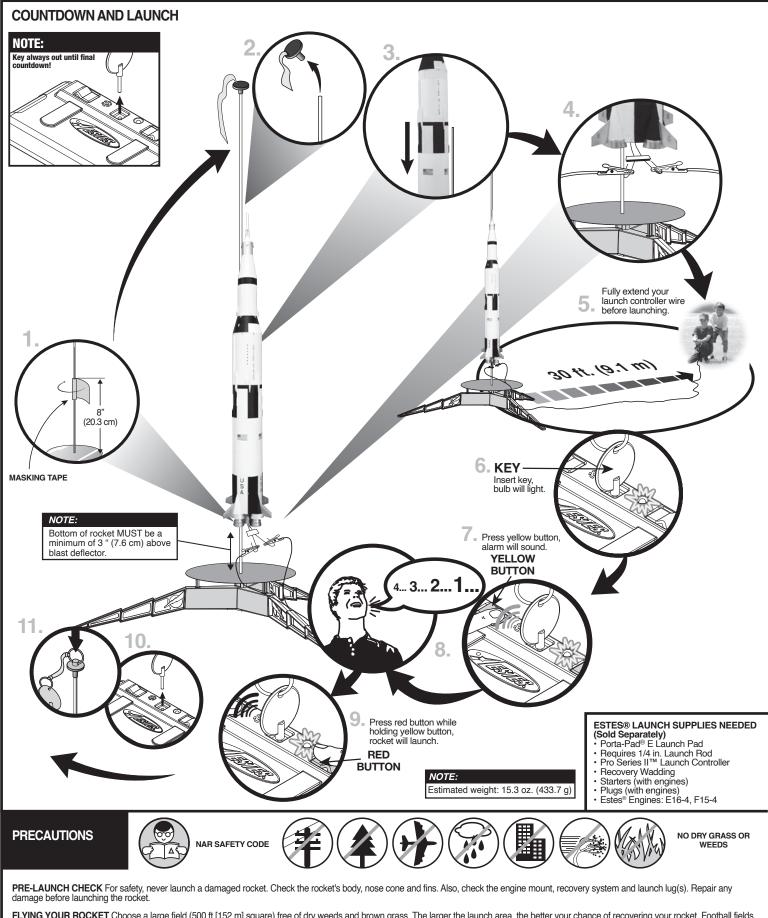


2. The "USA", American flag, and "United States" decals are centered vertically within the paint patterns, and horizontally between the body wraps. Measure and place light tic marks to help you properly orient decals. Raised squares on the second stage and reduction wraps provide locations for the camera and target decals.

3. Finish by painting the entire model with a flat clear coat.







FLYING YOUR ROCKET Choose a large field (500 ft [152 m] square) free of dry weeds and brown grass. The larger the launch area, the better your chance of recovering your rocket. Football fields and playgrounds are great. Launch only with little or no wind and good visibility. Always follow the National Association of Rocketry (NAR) SAFETY CODE.

MISFIRES TAKE THE KEY OUT OF THE CONTROLLER. WAIT ONE MINUTE BEFORE GOING NEAR THE ROCKET. Disconnect the micro-clips and remove the engine. Take the plug and starter out of the engine. A burned starter means the starter tip was not touching engine propellant. Install a new starter; be sure the tip is touching propellant inside the engine. Push the plug in place. Repeat steps under Countdown and Launch.

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